



Seniors League Rules

1. DETAILS OF THE PLAY

- a) All players will play off scratch Handicap from the Club Competition tees as per the HNA system.
- b) The competition shall be played over 18 holes, and all (Senior + Super Senior) are to play off the same tees.
- c) The format of the league is Betterball Stableford and is played under the rules of Stroke Play, as such, no putts may be conceded.
- d) All games are played under the standard rules of golf, and match-play rules are not applicable (i.e., No playing on the course before a game).

2. ELIGIBILITY:

- a) Senior players must be 50 years and older. Should a player be 49 years of age and turn 50 before the Senior IPT of the following year, such a player will be eligible to participate in the league.
- b) Super Senior players must be 60 years and older.

3. COMPOSITION OF TEAMS

- a) The teams will be divided into two groups, Group 1 and Group 2
- b) Each team shall comprise 8 players, including a minimum of 2 Super Senior Players (60 years of age or older) and the Club is to appoint a designated Captain.
- c) There are no restrictions on where the players can play from.
- d) The side may be represented by one partner during all or any part of a round. Both partners don't need to be present or, if present, for both to play on each hole.
 - If a partner is absent and then arrives to play, that partner may start to play for the side only between the play of two holes, which means:
 - If the partner arrives only after the other partner has started playing a hole, the arriving partner is not allowed to play for the side until the next hole.
 - An arriving partner who is not allowed to play on a hole may still give advice or help to the other partner and take other actions for the other partner on that hole (see Rules 23.5a and 23.5b).

4. SUBMITTING A SCORE: Rule 4 of Handicapping

- a) In terms of the Golf RSA Rules of Handicapping, golfers are obliged to ensure a round is opened before play.
- b) This can be done on the HNA system - on the internet, via the club system, the club handicap terminal, or the free HNA mobile App.
- c) Upon completion of the round, golfers must enter their score before 24h00 on the day of play, either on the club terminal, the HNA website, or on the HNA Mobile App.

5. SCORING AND RESULTS

Scoring:



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- a) The UGA app will be used to capture hole-by-hole scores for the Leagues which will pull information through to a live leaderboard for teams and individuals.

Results:

- a) At the end of 18 holes, the result of a game will be determined by the accumulated Betterball Stableford points. The results, including games won, drawn, or lost, as well as the Stableford points, must be recorded (Win = 2 points, Draw = 1 point each, Loss = 0 points).
- b) The team with the highest game points on a given day will be the winning team. In the event of a draw, the Stableford points of each team will be added, and the team with the highest total will be declared the winner.
- c) Log points will be awarded as follows:
- o Winning Team (most games won): 3 points
 - o Winning a drawn match (highest total Stableford points count-out): 2 points
 - o Losing a drawn match (lowest total Stableford points count-out): 1 point
 - o Drawn match (equal total Stableford points count-out): 1½ points
- d) In the event of a team forfeiting a game, the opponents will get 4.5 points and the team that forfeits the game will get 0.
- e) If a team decide to withdraw from the league, the points earned by that team in the games will be excluded from the standings for counting purposes. The team may also be subject to additional penalties imposed by the BGU.

6. TIES IN THE LOG

Should two or more teams have the same points in the log standings; the following will apply to determine the winning team:

- a) The team with the most winning matches
- b) The total accumulative number of games won in each of the season's matches – "games FOR").
- c) The result between the two teams in question.
- d) A count out of individual player results starting from player No. 1 of the team.
- e) If they are still tied, the winner will be determined by a toss of a coin.

7. SEMI-FINAL and FINALS

- a) Two semi-final matches will take place, with the number 1 team playing against the number 2 team in the opposing division based on the final log positions at the end of the league matches.
- b) These matches will be played on the log winners' (number 1 team's) Home Course. The host club is responsible for booking a semi-final tee time.



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The winners of the semi-finals will play each other in a predetermined venue over 18 holes to determine the BGU Senior League champions.

- a) In the event of a tie, each team on the submission of their team list will provide the duty official/opposing Captain with a sealed envelope containing the name of one player selected to represent the team in a sudden-death single match play play-off.
- b) Once this envelope is received by the Duty official, no change in the selected person may take place for any reason, including injury, absence, or illness.
- c) This sudden-death match will commence from the first tee at which the match commenced no more than 15 minutes after the final match has left the course.
- d) Should a result not be possible through this means of a playoff due to poor light or weather conditions, a count-out procedure will be conducted from Team 1 to Team 4.